

# Lecture notes based on *Elementary Differential Geometry* by Barrett O'Neill.

## 3.1 Isometries of $\mathbb{R}^3$

### 1.1 Definition

An *isometry* of  $\mathbb{R}^3$  is a mapping  $F : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  such that

$$d(F(\mathbf{p}), F(\mathbf{q})) = d(\mathbf{p}, \mathbf{q})$$

for all points  $\mathbf{p}, \mathbf{q}$  in  $\mathbb{R}^3$ . (In other words, a map that preserves distances.)

### Examples

- Translations
- Rotations
- Reflections

## 3.1 Isometries of $\mathbb{R}^3$

### 1.1 Definition

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$$d(F(\mathbf{p}), F(\mathbf{q})) = d(\mathbf{p}, \mathbf{q})$$

for all points  $\mathbf{p}, \mathbf{q}$  in  $\mathbb{R}^3$ .

### 1.3 Lemma

If  $F$  and  $G$  are isometries of  $\mathbb{R}^3$ , then the composite mapping  $GF$  is also an isometry of  $\mathbb{R}^3$ .

### Proof

Obvious and easy.

## 3.1 Isometries of $\mathbb{R}^3$

### 1.4 Lemma

- (1) If  $S$  and  $T$  are translations, then  $ST = TS$  is also a translation.
- (2) If  $T$  is translation by  $\mathbf{a}$ , then  $T$  has an inverse  $T^{-1}$  which is translation by  $-\mathbf{a}$ .
- (3) Given any two points  $\mathbf{p}, \mathbf{q} \in \mathbb{R}^3$ , there exists a unique translation  $T$  such that  $T(\mathbf{p}) = \mathbf{q}$ .  
(In particular, if a translation has a fixed point, then it must be the identity, *i.e.* translation by  $\mathbf{0}$ .)

### Proof

Obvious and easy.

## 3.1 Isometries of $\mathbb{R}^3$

### Definition

A linear transformation  $C : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  is *orthogonal* if

$$C(\mathbf{p}) \cdot C(\mathbf{q}) = \mathbf{p} \cdot \mathbf{q} \text{ for all } \mathbf{p}, \mathbf{q}.$$

(In other words, if it preserves dot products.)

### 1.5 Lemma

If  $C : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  is an orthogonal transformation, then  $C$  is an isometry of  $\mathbb{R}^3$ .

### Proof

$$\begin{aligned} d(C(\mathbf{p}), C(\mathbf{q})) &= \|C(\mathbf{p}) - C(\mathbf{q})\| = \|C(\mathbf{p} - \mathbf{q})\| = \sqrt{C(\mathbf{p} - \mathbf{q}) \cdot C(\mathbf{p} - \mathbf{q})} \\ &= \sqrt{(\mathbf{p} - \mathbf{q}) \cdot (\mathbf{p} - \mathbf{q})} = \|\mathbf{p} - \mathbf{q}\| = d(\mathbf{p}, \mathbf{q}) \quad \blacklozenge \end{aligned}$$

## 3.1 Isometries of $\mathbb{R}^3$

### 1.6 Lemma

If  $F$  is an isometry of  $\mathbb{R}^3$  such that  $F(\mathbf{0}) = \mathbf{0}$ , then  $F$  is an orthogonal transformation.

### Proof

Suppose  $F$  is an isometry that leaves the origin fixed.

Then  $\|F(\mathbf{p})\| = d(\mathbf{0}, F(\mathbf{p})) = d(F(\mathbf{0}), F(\mathbf{p})) = d(\mathbf{0}, \mathbf{p}) = \|\mathbf{p}\|$ .

So  $F$  preserves norms (not just norms of differences).

Now suppose  $\mathbf{p}$  and  $\mathbf{q}$  are an arbitrary pair of points.

Then  $\|F(\mathbf{p}) - F(\mathbf{q})\| = \|\mathbf{p} - \mathbf{q}\|$ .

So  $(F(\mathbf{p}) - F(\mathbf{q})) \cdot (F(\mathbf{p}) - F(\mathbf{q})) = (\mathbf{p} - \mathbf{q}) \cdot (\mathbf{p} - \mathbf{q})$ .

Thus  $\|F(\mathbf{p})\|^2 - 2F(\mathbf{p}) \cdot F(\mathbf{q}) + \|F(\mathbf{q})\|^2 = \|\mathbf{p}\|^2 - 2\mathbf{p} \cdot \mathbf{q} + \|\mathbf{q}\|^2$ .

Since  $F$  preserves norms, this simplifies to  $F(\mathbf{p}) \cdot F(\mathbf{q}) = \mathbf{p} \cdot \mathbf{q}$ , showing that  $F$  does indeed preserve dot products.

## 3.1 Isometries of $\mathbb{R}^3$

### 1.6 Lemma

If  $F$  is an isometry of  $\mathbb{R}^3$  such that  $F(\mathbf{0}) = \mathbf{0}$ , then  $F$  is an orthogonal transformation.

### Proof (cont.)

Let  $\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3$  be the points  $(1, 0, 0), (0, 1, 0), (0, 0, 1)$ , respectively.

Then  $\mathbf{p} = \sum p_i \mathbf{u}_i$  and  $\mathbf{u}_i \cdot \mathbf{u}_j = \delta_{ij}$ .

Since  $F$  preserves dot products, it follows that  $F(\mathbf{u}_i) \cdot F(\mathbf{u}_j) = \delta_{ij}$ .

(In other words,  $F(\mathbf{u}_1), F(\mathbf{u}_2), F(\mathbf{u}_3)$  is orthonormal.)

So  $F(\mathbf{p}) = \sum (F(\mathbf{p}) \cdot F(\mathbf{u}_i)) F(\mathbf{u}_i) = \sum (\mathbf{p} \cdot \mathbf{u}_i) F(\mathbf{u}_i) = \sum p_i F(\mathbf{u}_i)$ .

Linearity of  $F$  now follows easily. ◆

## 3.1 Isometries of $\mathbb{R}^3$

### 1.7 Theorem

If  $F$  is an isometry of  $\mathbb{R}^3$ , then there exists a unique translation  $T$  and a unique orthogonal transformation  $C$  such that  $F = TC$ .

### Proof (Existence)

Let  $T$  be translation by  $F(\mathbf{0})$ .

Then  $T^{-1}F$  is an isometry, and

$$(T^{-1}F)(\mathbf{0}) = T^{-1}(F(\mathbf{0})) = F(\mathbf{0}) - F(\mathbf{0}) = \mathbf{0}.$$

So, by Lemma 1.6,  $C = T^{-1}F$  is an orthogonal transformation.

Clearly  $F = TC$ . ◆

### Proof (Uniqueness)

See text.

## 3.1 Isometries of $\mathbb{R}^3$

### 1.7 Theorem (Alternative form)

If  $F$  is an isometry of  $\mathbb{R}^3$ , then there exists a unique set of scalars  $a_i$ , ( $1 \leq i \leq 3$ ),  $c_{ij}$ , ( $1 \leq i, j \leq 3$ ) such that  $\sum_k c_{ki}c_{kj} = \delta_{ij}$  and  $\mathbf{q} = F(\mathbf{p})$

may be computed by

$$\begin{bmatrix} q_1 \\ q_2 \\ q_3 \end{bmatrix} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} \\ c_{21} & c_{22} & c_{23} \\ c_{31} & c_{32} & c_{33} \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix}.$$

## 3.2 The Tangent Map of an Isometry

### 2.1 Theorem

If  $F$  is an isometry of  $\mathbb{R}^3$  with orthogonal part  $C$ , then

$$F_*(\mathbf{v}_p) = C(\mathbf{v})_{F(p)}$$

for all  $\mathbf{v}_p \in T\mathbb{R}^3$ .

### 2.2 Corollary

If  $F$  is an isometry, then

$$F_*(\mathbf{v}_p) \cdot F_*(\mathbf{w}_p) = \mathbf{v}_p \cdot \mathbf{w}_p$$

### Corollary of corollary

If  $F$  is an isometry and  $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$  is a frame at point  $\mathbf{p}$ , then  $(F(\mathbf{e}_1), F(\mathbf{e}_2), F(\mathbf{e}_3))$  is a frame at  $F(\mathbf{p})$ .

## 3.3 Orientation

### 2.3 Theorem

Given any two frames, say  $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$  at  $\mathbf{p}$  and  $(\mathbf{f}_1, \mathbf{f}_2, \mathbf{f}_3)$  at  $\mathbf{q}$ , there exists a unique isometry  $F$  such that  $F_*(\mathbf{e}_i) = \mathbf{f}_i$  for  $1 \leq i \leq 3$ .

### Theorem

Given a frame  $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$  with attitude matrix  $A$ ,

$$\mathbf{e}_1 \cdot \mathbf{e}_2 \times \mathbf{e}_3 = \det(A) = \pm 1.$$

### Proof

Exercise 2.1.6 (and the basic lin alg result equating scalar triple products with determinants)

## 3.3 Orientation

### Definition

When  $\mathbf{e}_1 \cdot \mathbf{e}_2 \times \mathbf{e}_3 = \det(A) = 1$  we say the frame is *positively oriented*, and when  $\mathbf{e}_1 \cdot \mathbf{e}_2 \times \mathbf{e}_3 = \det(A) = -1$  we say the frame is *negatively oriented*.

### Observations

- For any  $\mathbf{p} \in \mathbb{R}^3$ ,  $(U_1(\mathbf{p}), U_2(\mathbf{p}), U_3(\mathbf{p}))$  is positively oriented.
- Frame  $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$  is positively oriented iff  $\mathbf{e}_1 \times \mathbf{e}_2 = \mathbf{e}_3$ .
- Frenet frames are always positively oriented.

### Definition

The *sign* of an isometry  $F$  (written  $\text{sgn}(F)$ ) is the determinant of the orthogonal part of  $F$ .

## 3.3 Orientation

### 3.2 Lemma

Given a frame  $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$  and an isometry  $F$ ,

$$F_*(\mathbf{e}_1) \cdot F_*(\mathbf{e}_2) \times F_*(\mathbf{e}_3) = (\operatorname{sgn} F) \mathbf{e}_1 \cdot \mathbf{e}_2 \times \mathbf{e}_3.$$

And so we make the following definitions.

### 3.3 Definition

An isometry  $F$  is called *orientation-preserving* if  $\operatorname{sgn} F = +1$ , and *orientation-reversing* if  $\operatorname{sgn} F = -1$ .

Translations and rotations are always orientation-preserving.  
Reflections are always orientation-reversing.

## 3.3 Orientation

### 3.5 Lemma

Suppose  $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$  is a frame,  $\mathbf{v} = \sum v_i \mathbf{e}_i$  and  $\mathbf{w} = \sum w_i \mathbf{e}_i$ . Then

$$\mathbf{v} \times \mathbf{w} = \mathbf{e}_1 \cdot \mathbf{e}_2 \times \mathbf{e}_3 \begin{vmatrix} \mathbf{e}_1 & \mathbf{e}_2 & \mathbf{e}_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}.$$

### 3.6 Theorem

If  $F$  is an isometry, and  $\mathbf{v}$  and  $\mathbf{w}$  are tangent vectors at the same point, then

$$F_*(\mathbf{v} \times \mathbf{w}) = (\operatorname{sgn} F) F_*(\mathbf{v}) \times F_*(\mathbf{w}).$$

## 3.4 Euclidean Geometry

Q: When is a property or construct associated with a region, curve, vector field, or other mathematical object in  $\mathbb{R}^3$  “geometric”?

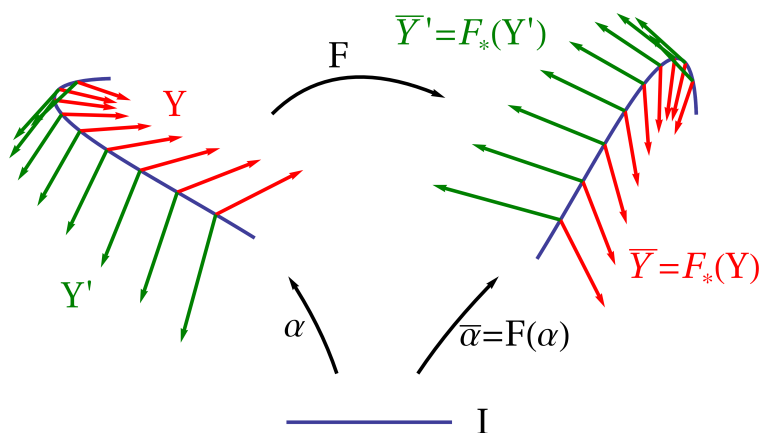
A: Euclidean geometry is the collection of properties and constructs that are preserved by all isometries of Euclidean space, but not by all diffeomorphisms.

## 3.4 Euclidean Geometry

### 4.1 Corollary (of Thm 2.1)

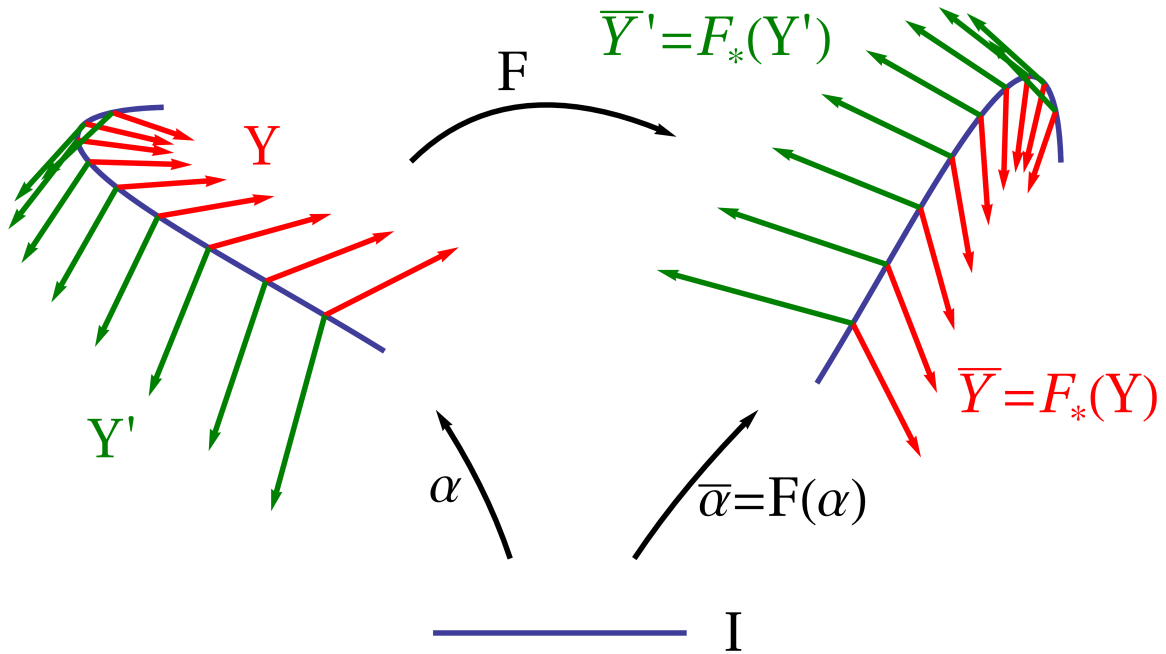
Suppose  $Y$  is a vector field on curve  $\alpha$  and  $F$  is an isometry. Then  $F_*(Y)$  is a vector field on  $F(\alpha)$ , and

$$(F_*(Y))' = F_*(Y').$$

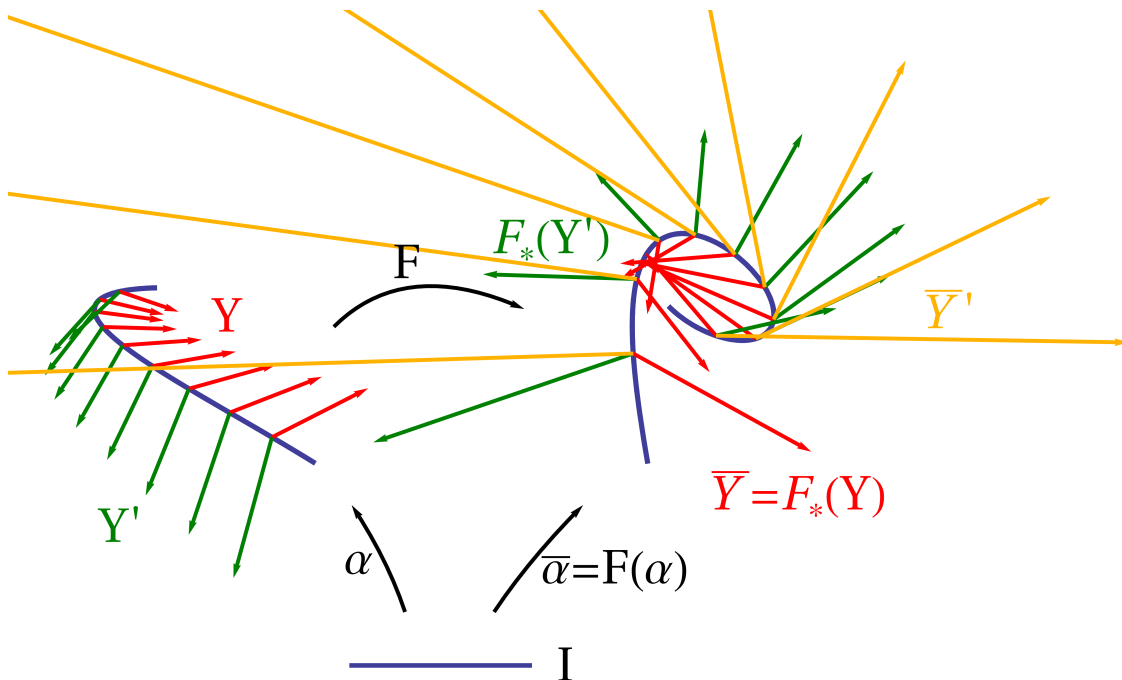




### 3.4 Euclidean Geometry



### 3.4 Euclidean Geometry



## 3.4 Euclidean Geometry

### Proof

See text.

### Corollary of corollary

Isometries preserve acceleration.

### 4.2 Theorem

Suppose  $\beta$  is a unit-speed curve (with positive curvature), and  $F$  is an isometry. Let  $\bar{\beta} = F(\beta)$ . Then

$$\begin{aligned}\bar{\kappa} &= \kappa, & \bar{\tau} &= (\operatorname{sgn} F)\tau, \\ \bar{T} &= F_*(T), & \bar{N} &= F_*(N), & \bar{B} &= (\operatorname{sgn} F)F_*(B).\end{aligned}$$

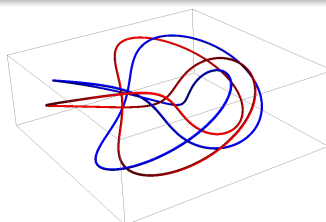
## 3.5 Congruence of Curves

### 5.1 Definition

Curves  $\alpha$  and  $\beta$  are *congruent* if there exists an isometry  $F$  such that  $\beta = F(\alpha)$ .

### Example

The trefoil knots  $\alpha(t) = ((2 + \cos 3t) \cos 2t, (2 + \cos 3t) \sin 2t, \sin 3t)$  and  $\beta(t) = (-(2 + \cos 3t) \sin 2t, (2 + \cos 3t) \cos 2t, \sin 3t)$  are congruent, since  $\beta = F(\alpha)$  for  $F$  given by  $F(p_1, p_2, p_3) = (-p_2, p_1, p_3)$  ( $90^\circ$  rotation around the  $z$ -axis).



## 3.5 Congruence of Curves

### 5.3 Theorem

If  $\alpha, \beta : I \rightarrow \mathbb{R}^3$  are unit-speed curves such that  $\kappa_\alpha = \kappa_\beta$  and  $\tau_\alpha = \pm\tau_\beta$ , then  $\alpha$  and  $\beta$  are congruent.

### Sketch of proof

Choose some  $s_0 \in I$ .

Let  $F$  be the (uniquely determined) isometry that takes the Frenet frame  $(T_\alpha(s_0), N_\alpha(s_0), B_\alpha(s_0))$  at  $\alpha(s_0)$  to  $(T_\beta(s_0), N_\beta(s_0), \pm B_\beta(s_0))$  at  $\beta(s_0)$  (where the plus sign is used if  $\tau_\alpha = \tau_\beta$  and the minus sign if  $\tau_\alpha = -\tau_\beta$ ).

Define  $\bar{\alpha} = F(\alpha)$ . (The plan is to show that  $\bar{\alpha} = \beta$ .)

Theorem 4.2 (and the construction of  $F$ ) immediately yield

$$\bar{\alpha}(s_0) = \beta(s_0), T_{\bar{\alpha}}(s_0) = T_\beta(s_0), N_{\bar{\alpha}}(s_0) = N_\beta(s_0), B_{\bar{\alpha}}(s_0) = B_\beta(s_0)$$

$$\kappa_{\bar{\alpha}} = \kappa_\beta, \tau_{\bar{\alpha}} = \tau_\beta.$$

## 3.5 Congruence of Curves

$$\bar{\alpha}(s_0) = \beta(s_0), T_{\bar{\alpha}}(s_0) = T_\beta(s_0), N_{\bar{\alpha}}(s_0) = N_\beta(s_0), B_{\bar{\alpha}}(s_0) = B_\beta(s_0)$$

$$\kappa_{\bar{\alpha}} = \kappa_\beta, \tau_{\bar{\alpha}} = \tau_\beta.$$

Now the clever part.

Consider the (real-valued) function  $f = T_{\bar{\alpha}} \cdot T_\beta + N_{\bar{\alpha}} \cdot N_\beta + B_{\bar{\alpha}} \cdot B_\beta$  on  $I$ .

Claim:  $f$  is constant on  $I$ .

Compute

$$\begin{aligned} f' &= T'_{\bar{\alpha}} \cdot T_\beta + T_{\bar{\alpha}} \cdot T'_\beta + N'_{\bar{\alpha}} \cdot N_\beta + N_{\bar{\alpha}} \cdot N'_\beta + B'_{\bar{\alpha}} \cdot B_\beta + B_{\bar{\alpha}} \cdot B'_\beta \\ &= (\kappa_{\bar{\alpha}} N_{\bar{\alpha}}) \cdot T_\beta + T_{\bar{\alpha}} \cdot (\kappa_\beta N_\beta) + (-\kappa_{\bar{\alpha}} T_{\bar{\alpha}} + \tau_{\bar{\alpha}} B_{\bar{\alpha}}) \cdot N_\beta \\ &\quad + N_{\bar{\alpha}} \cdot (-\kappa_\beta T_\beta + \tau_\beta B_\beta) + (-\tau_{\bar{\alpha}} N_{\bar{\alpha}}) \cdot B_\beta + B_{\bar{\alpha}} \cdot (-\tau_\beta N_\beta) \\ &= 0. \end{aligned}$$

## 3.5 Congruence of Curves

Q: What constant value does  $f = T_{\bar{\alpha}} \cdot T_{\beta} + N_{\bar{\alpha}} \cdot N_{\beta} + B_{\bar{\alpha}} \cdot B_{\beta}$  hold over  $I$ ?

A:  $f(s) = f(s_0) = T_{\bar{\alpha}}(s_0) \cdot T_{\beta}(s_0) + N_{\bar{\alpha}}(s_0) \cdot N_{\beta}(s_0) + B_{\bar{\alpha}}(s_0) \cdot B_{\beta}(s_0)$   
 $= 1 + 1 + 1 = 3$  (for all  $s \in I$ ).

But this implies  $T_{\bar{\alpha}}(s) = T_{\beta}(s)$ ,  $N_{\bar{\alpha}}(s) = N_{\beta}(s)$ ,  $B_{\bar{\alpha}}(s) = B_{\beta}(s)$ , for all  $s \in I$ .

Finally  $\beta(s) = \beta(s_0) + \int_{s_0}^s \beta'(\sigma) d\sigma = \beta(s_0) + \int_{s_0}^s T_{\beta}(\sigma) d\sigma$   
 $= \bar{\alpha}(s_0) + \int_{s_0}^s T_{\bar{\alpha}}(\sigma) d\sigma = \bar{\alpha}(s)$  (for all  $s \in I$ ). ♦

## 3.5 Congruence of Curves

### 5.5 Corollary

A unit speed curve is a helix iff both its curvature and torsion are nonzero constants.